

## Geospatial Big Data and Cloud Computing

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#### Geospatial data is getting bigger and more difficult to analyse

- Satellites, drones, vehicles, social networks, mobile devices, cameras, etc. generate **vast amount** of (open) geospatial data.
- Numerous methods and (open-source) applications have been developed to enable discovery, delivery, analysis, and visualization of geospatial data.
- However, large and complex geospatial data sets are difficult to handle using **conventional systems and methods**.
- Data processing and analysis tasks are **time consuming**, sometimes even not possible, if they are performed on laptops or local workstations.





#### Solutions require expert know-how and infrastructure

- Local and regional studies with medium size data Analyses can be done faster by parallel computing on a workstation
- Machine learning and AI studies with medium size data Analyses require special processing units (e.g., GPU/TPU) due to computational complexity
- National, continental, and global studies with big data Analyses require distributed computing on a computing cluster due to computational complexity and/or large volume of data







Cloud computing is on-demand availability of computer system resources, especially data storage and computing power, without direct active management by the user

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#### Computing is moving to the Cloud, so is geocomputing

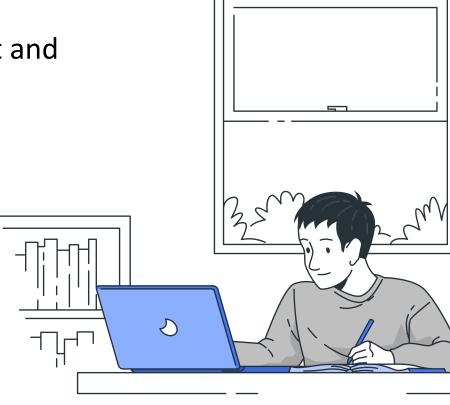
- Developments in infrastructure, both hardware and software, gave a **big push** to data processing and analysis capabilities.
- Scalable and affordable computing is available through:
  - Open-source systems that allow computing clusters on commodity hardware
  - Proprietary cloud-based data storage and computing services
- However, it is **challenging to choose** the right solution(s) depending on the nature of geospatial data and analysis needs.
- Using the solutions usually requires a transition in modus operandi.





### Not everyone requires cloud computing and big data, but...

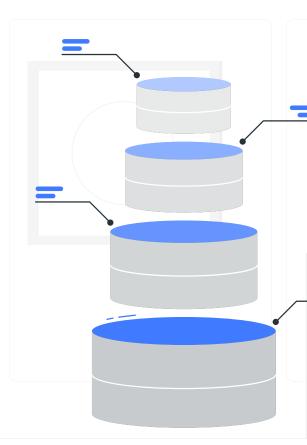
- Institutions are usually heterogeneous with respect to interests and needs.
- For some people cloud computing and big data are not and probably will not be relevant or interesting.
- Even if there is no apparent need or interest, it is still important to have at least a basic understanding of these topics, because they are becoming key components in the geospatial domain.
- This should be an institutional priority.





#### Cloud computing has a few distinctive features

- On-demand self-service: provision of computing capabilities as needed without requiring human interaction.
- **Broad network access**: availability over the Internet with standard access mechanisms for different client platforms (e.g., tablets, laptops, mobile phones).
- **Resource pooling**: dynamic assignment and reassignment of physical and virtual resources according to consumer demand.
- Rapid elasticity: capability to scale rapidly outward and inward proportionate to consumer demand.
- **Measured service**: accurate monitoring, control, and reporting of resource and service utilization.





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### The features sound nice, but status quo is far from ideal

- Existing experience is **not widespread**, and difficulties exist in identifying the cases where cloud computing **can play a role**.
- Challenges exist in proper selection and efficient use of cloud computing methods, tools, and services.
- Available platforms and services are little used mainly due to high cost and limited domain-specific technical support.
- There is a high interest in getting training on how to (better) use cloud computing technology.
- There is also interest in **learning how** the technology is applied to solve domain-specific problems (e.g., what others do?)





#### The landscape is large and complex



Source: <a href="https://mattturck.com/data2021/">https://mattturck.com/data2021/</a>

#### Principal needs are usually similar for the different user groups

- State-of-the-art should be actively communicated to the users.
- Proficiency of the users on cloud computing should be improved.
- Easy-to-use and efficient cloud computing infrastructure should be made available for training and work purposes.
- Workflows should be enhanced and improved with cloud computing technology where relevant.
- Ad hoc technical support and advise should be provided.
- Knowledge and good practices on better use of technology should be transferred between partner institutions.

It is crucial to build a community that is self-motivated to learn, practice more, and share knowledge and experience!



#### **Integrated Deprivation Area Mapping System**

**Public Lecture** 

23 February 2023, Khartoum

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# Rule One Use the right tools!

#### Infrastructure as a Service (laaS) – on demand virtual machines

- Provider supplies the infrastructure.
- User deploys and run arbitrary software, including operating system.
- Examples
  - Amazon AWS
  - Microsoft Azure
  - Google Cloud
  - ESA DIASs
  - National Research Clouds

**Low level:** Fine control on resources, custom system design, optimum performance, but difficult to manage, requires expertise!

### Platform as a Service (PaaS)

- Provider supplies the infrastructure, services, and tools that allow the user to deploy applications.
- User deploys applications and alters settings of the application hosting environment.
- Examples
  - Google Earth Engine
  - Microsoft Planetary Computer
  - ITC Geospatial Computing Platform
  - Google Colab
  - Amazon SageMaker

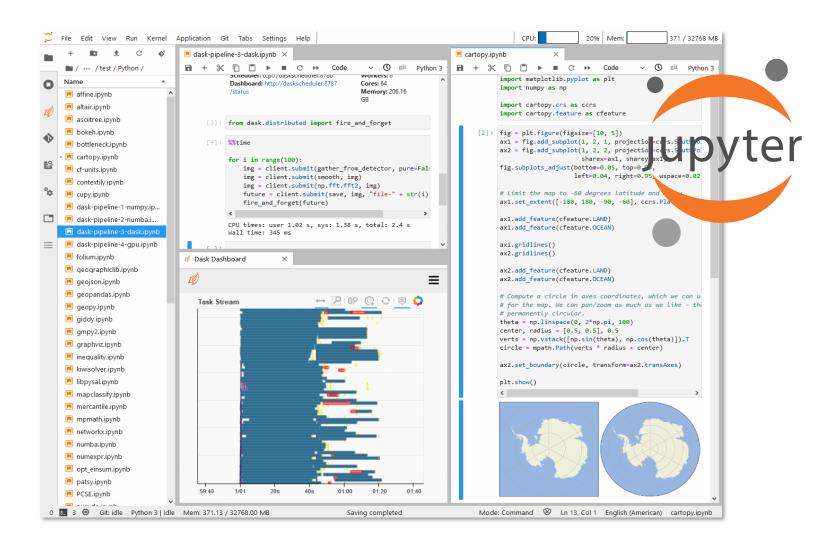
**Medium level:** Limited control on resources, custom workflow design, good performance, but requires programming skills!



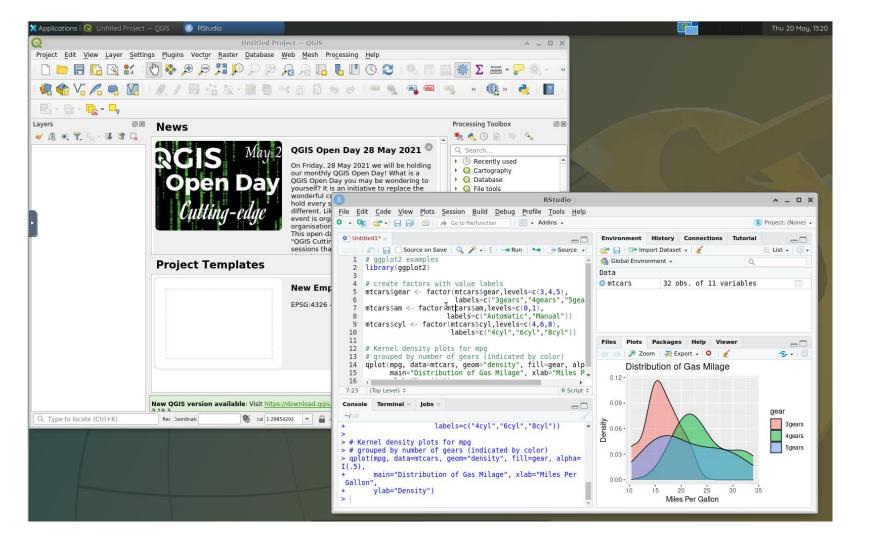
### Project Jupyter is a gamechanger for interactive computing

Free software, open standards, and web services for interactive computing across various programming languages

jupyter.org



#### Remote desktop connection allows conventional access



#### Software as a Service (SaaS) – on demand application software

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- Provider supplies the infrastructure that run the applications.
- User uses provided applications through an interface.
- Examples
  - ArcGIS Online
  - CartoDB
  - Mapbox
  - R Studio Cloud

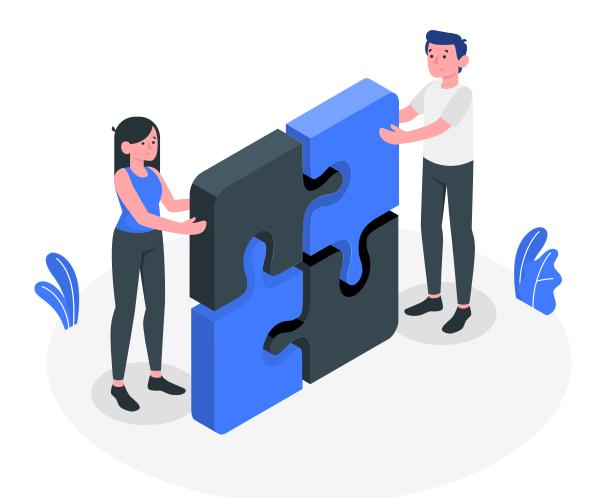
**High level:** Easy to use, (usually) optimum performance, but no control on resources, usually paid!



#### There are also many other ..aaSs!

- Function as a service (FaaS)
- Data as a service (DaaS)
- Data Processing as a service (**DPaaS**)

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## There are also many cloud service providers!







- Common features
  - Virtual machines
  - Cloud storage
  - Open-source software
  - Open datasets

Different features

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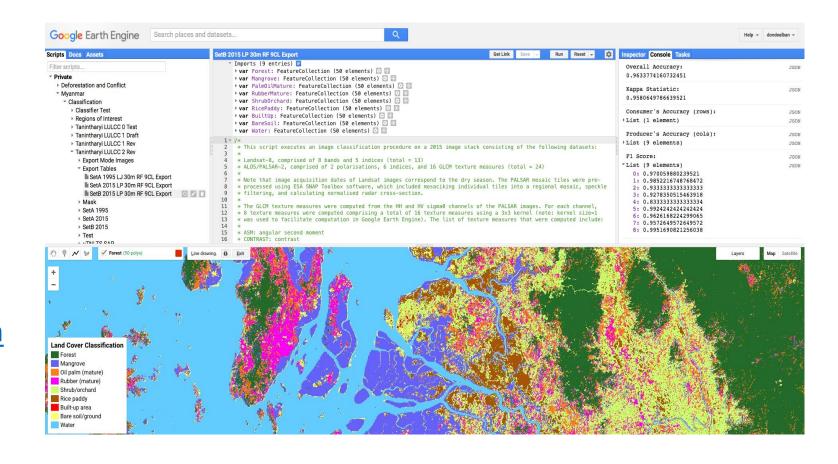
- Azure Machine Learning Platform
   Cloud-based environment to train, deploy, automate, manage ML models
- Azure Data Science Virtual Machines Geo Al Data Science VM with ArcGIS
- EMR Cloud-native Big Data Platform EC2 + S3 clusters without provisioning, with OSS (Hadoop, Spark, etc.)
- Google Compute Engine Cloud TPU (eg. ResNet-50, 90 ep.: 8 V100 GPU: 216 min, Cloud TPU V2: 7.9 min)
- BigQuery

BigQuery ML: create and execute ML models using standard SQL BigQuery GIS: analyze and visualize geodata by using standard SQL

#### Google Earth Engine is a gamechanger for geospatial computing

Combination of a multi-petabyte catalog of EO imagery and geospatial datasets with planetary-scale analysis capabilities available for free\*.

earthengine.google.com





#### Geocomputing on local cloud can be efficient and cost effective

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- ITC Geospatial Computing Platform provides GPU-enabled general purpose (8 vCPU, 32 GB RAM) and big data (72 vCPU, 768 GB RAM) units with large storage, analysis ready data, ready-to-use interactive and desktop software (1500+ packages), and shared workspaces.
- Currently serves 850+ registered users.
- Provided 225,000+ hours of computing since January 2021.
- Already returned 15+ times the investment costs.
- Monthly cost is < 200 Euro.

The platform has also been used by IDEAMAP SUDAN <a href="https://crib.utwente.nl">https://crib.utwente.nl</a>



#### Overall, cloud computing has many benefits

- Better computing infrastructure (e.g., more CPUs, GPUs, RAM)
- Better **storage** (e.g., large, replicated)
- Better scalability (e.g., more resources on-demand)
- Improved workflow **performance** due to co-location of data and computing (i.e., no download)
- Improved collaboration (e.g., direct access to same assets)
- Improved resource utilization (e.g., less idle time)
- No cost for investment and maintenance (if remote cloud)
- Low cost for extensive use (if local cloud)





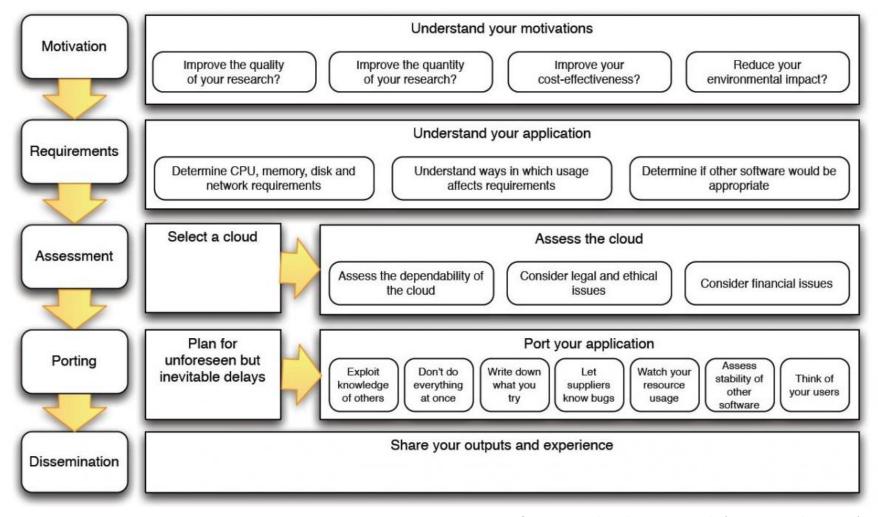
#### A few suggestions for newcomers

- **Ensure familiarity** with the cloud computing technology through short talks and lectures.
- Improve know-how by participating tool- and technology-specific training
- **Try and use** the infrastructure and platforms available for free or through partner organizations.
- Follow a hybrid approach (local + cloud) to maximize the benefits.
- Ask for technical and scientific support for better implementation and integration of the technology.
- Ask for guidance for the planning of future activities.
- Share your knowledge and good practices with your colleagues (e.g., for cost-effective and efficient use).





### Following best practices facilitates moving to the Cloud



Source: Best practice for using cloud in research (Hong et al., 2018)

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